

جامعة الزبتونة الأربنية Al-Zaytoonah University of Jordan

كلية العلوم وتكنو لوجيا المعلومات

Faculty Of Science & IT



" حيث تصبح الرؤية واقعاً" "When Vision Becomes Reality"

" عراقة وجودة" **Tradition and Quality** 

Algorithms (0112313)

Detailed Course Description - Course Plan Development and Updating Procedures/ Computer Information Science Department         QF01/0408-3.0E				
Faculty of Science and InformationDepartmentComputer ScienceTechnologyDepartmentComputer Science				
Course Number	0112415	Course Title	Art	ficial Intelligence الذكاء الإصطناعي
Number of Credit	2	Pre-Requisite/Co-	A1	······································

Requisite

## **Brief Course Description**

Hours

3

The course aims to: presenting the basic concepts of AI; Describing how to represent knowledge used in AI in both theory and practice with careful attention to the underlying principles of logic, search, and probability; Describing concepts of state space search and its strategies; Presenting blind and heuristic search algorithms and how to use these algorithms for problem solving; Describing the main concepts of production systems; Presenting basic concepts and roles of AI programming (PROLOG); Defining concepts of expert systems; and Defining concepts of machine learning.

	Course Goals and Learning Outcomes		
Goal 1	Presenting the concepts and Benefits of AI.		
Learning Outcomes	<ul> <li>1.1 Understanding the basic concepts and techniques of AI.</li> <li>1.2 Learning how to represent AI knowledge in both theory and practice with careful attention to underlying principles of logic, search, and probability.</li> </ul>		
Goal 2	Describing concepts of state space search and its strategies.		
Learning Outcomes	<ul> <li>2.1 Learning the state space search and its strategies.</li> <li>2.2 Learning the concepts of blind search algorithms.</li> <li>2.3 Learning Depth -first search and Breadth -first search algorithms.</li> <li>2.4 Learning the concepts of heuristic search algorithms.</li> <li>2.5 Learning how to use algorithms for problem solving and how to select appropriate search paradigms for problems.</li> </ul>		
Goal 3	Describing the concepts of production systems.		
Learning Outcomes	<ul><li><b>3.1</b> Understanding the concepts of production systems.</li><li><b>3.2</b> Learning the main components of production systems.</li></ul>		
Goal 4	Presenting basic concepts and roles of AI programming (PROLOG).		
Learning Outcomes	<ul><li>4.1 Learning the concepts of PROLOQ language.</li><li>4.2 Learning the statements, rules and queries of Prolog language.</li></ul>		
Goal 5	Describing Expert Systems and Machine learning.		
Learning Outcomes	<ul> <li>5.1 Learning the concepts of expert systems and applications.</li> <li>5.2 Learning the concepts of Knowledge Based Systems.</li> <li>5.3 Learning the concepts of machine learning.</li> </ul>		



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Textbook	Artificial Intelligence: Building Intelligent Systems. (1 <sup>st</sup> edition) by P. Kulkarni and P. Joshi, PHI Learning Private Limited, 2015. ISBN: 978-81-203-5046-5				
Supplementary References	<ol> <li>Russell and Norvig, Artificial Intelligence: A Modern Appearson Education, Inc., Prentice-Hall-Series, 2010.</li> <li>Jeff Heaton, Artificial Intelligence for Humans, Vol Algorithms, Kindle Edition, 2013.</li> <li>Alan Mackworth and David Poole, Artificial Intelligence</li> </ol>	lume.1, Fundamental			
	<ul> <li>Computational Agents, Cambridge Canada Press, 2010.</li> <li>4. Robots Are People Too: How Siri, Google Car, and Arth Force Us to Change Our Laws by John F. Weaver. Praeg 1440829462, 9781440829468</li> </ul>	Ũ			

Course Timeline				
Week	Number of Hours	Course Topics	Pages (Textbook)	Notes
01	1 1 1	<ol> <li>Introduction to artificial intelligence         <ul> <li>Artificial intelligence history and foundation</li> <li>Birth of artificial intelligence</li> <li>Artificial intelligence techniques</li> <li>Problem solving with AI</li> </ul> </li> </ol>	TXT: 1-7	
02 02-03	1 1 1 1 1	<ul> <li>2. Problem solving</li> <li>Problem solving process</li> <li>Formulating problems</li> <li>Problem types and characteristics</li> <li>3. Uniformed search</li> <li>General search algorithms</li> <li>Uniformed search methods (Breadth first search, Depth first search)</li> </ul>	TXT: 15-20 TXT:39-47	
04-05	1 1 1	<ul> <li>4. Informed search <ul> <li>Generate and test</li> <li>Best first search</li> <li>Greedy search</li> <li>A* search</li> <li>Local search algorithms and optimization problems (hill climbing search, genetic algorithms)</li> </ul> </li> </ul>	TXT- 56-65, 69-83	
06	1 1 1	Revision First exam 20%		



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واقعاً'	ح الرؤية	" حيث تصب
"When	Vision	Becomes
Reality'	1	

Detail		iption - Course Plan Development and Updating Procedures mputer Information Science Department	/ QF01/0408-3.0E	
07	1 1 1	<ul> <li>5. Intelligent agents</li> <li>What is an intelligent agents</li> <li>Rationality and rational agent</li> <li>Performance measure</li> </ul>		
08-10	1 1 1	<ul> <li>7. Knowledge and reasoning <ul> <li>Knowledge representation</li> <li>Knowledge-based agents</li> <li>The Wumpus world</li> <li>Logic</li> <li>Prepositional logic</li> <li>Predicate logic</li> <li>Unification and lifting inference in FOL</li> <li>Representing knowledge using rules</li> <li>Prolog</li> </ul> </li> </ul>	TXT: 134-160, 477-483	
11-12	1 1 1	<ul> <li>8. Uncertain Knowledge and reasoning <ul> <li>Uncertainty and methods</li> <li>Probabilistic reasoning</li> <li>Perception</li> <li>Other techniques in Uncertainty and</li> <li>reasoning process</li> </ul> </li> <li>Second Exam 20%</li> </ul>	TXT:170,171, 176, 182, 190- 192	
13	1 1 1	<ul> <li>9. Planning</li> <li>– Planning problem</li> <li>– Simple planning agent</li> <li>– Planning as a state space search</li> </ul>	TXT: 199-202, 210-212	
14	1 1 1	<b>10. Learning</b> <ul> <li>What is machine learning</li> <li>Learning paradigms</li> </ul>	TXT: 233-238	
15	1 1 1	<ul> <li>11. Experts systems         <ul> <li>Architecture of experts systems</li> <li>Existing experts systems</li> <li>Rule based expert systems</li> </ul> </li> </ul>	TXT:267-270, 271, 276-277	
16	1 1 1	Final Exam 50%		

Theoretical Course Evaluation Methods and Weight	Participation = 10% First Exam 20% Second Exam 20% Final Exam 50%	Practical (Clinical) Course Evaluation Methods	Semester Students' Work = 50% (Reports, Research, Quizzes, Etc.) Final Exam = 50%
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Approved by Head of Department		Date of Approval	
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Extra information (to be updated every semester by corresponding faculty member)

Name of Teacher	Office Number	
Phone Number (Extension)	Email	<u> </u>
Office Hours		