

Course Plan for Bachelor program - Course Plan Development and Updating Procedures/ Computer Science Department	QF01/0407-3.0E
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<b>Course Plan for Computer Science (Bachelor Program) No.: (Academic year)</b>
<b>Approved by Deans Council by decision (07/72/2016-2017 ) dated (30/8/2017)</b>
<b>(133) Credit Hours</b>

No.	Goals and learning outcomes
<b>Goal 1</b>	Ability to use the principles of computer science in understanding, implantation and analysis of mathematical problems and finding their solutions.
ILO 1.1	Student should understand and analyze mathematical problems
ILO 1.2	Student should be able to use mathematical concepts in algorithm analysis.
<b>GOAL 2</b>	Ability to analyze, design and implement efficient and reliable computer programs.
ILO 2.1	Student should know different programming methods
ILO 2.2	Student should understand how to build and use computer programs
ILO 2.3	Student should be able to use different programming languages
<b>GOAL 3</b>	Knowledge on computer hardware and related software
ILO 3.1	Student should know the internal computer organization and its components
ILO 3.2	Student should be able to develop system software
ILO 3.3	Student should be able to design logic circuits
<b>GOAL 4</b>	Using practical, scientific and communication skills to enhance team spirit help the local community
ILO 4.1	Student should maintain life skills and use it to help the community
ILO 4.2	Student should have self development in continuous education
ILO 4.3	Student should be able to produce and apply computer applications that comply with local market needs.
<b>GOALS5</b>	<b>Understanding the technical, ethical, lawful and social responsibilities.</b>
ILO 5.1	Student should be aware and their rights and duties toward society.
<b>GOAL6</b>	<b>Ability to understand the principles of software engineering</b>
ILO 6.1	Student should be able to gather comprehensive software requirements.
ILO 6.2	Student should be able to analyze software requirements and extract main system components.
ILO 6.3	Student should be able to verify and validate software.
<b>GOAL 7</b>	<b>Ability to understand and design computer networks</b>
ILO 7.1	Student should know the different computer network types.
ILO 7.2	Student should know the stages of network construction
ILO 7.3	Student should understand the basics of network security

Note: G= Goal, ILO= Intended Learning Outcome  
Assign 3-7 ILOs for each goal

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Student's information		Course number	Course title	Credit Hours	Theory Hours	Practical Hours	Prerequisite Co-requisite	Advertisement Plan
Registered	passed							Semester/year
<b>First: University Requirements (27) Credit Hours</b>								
<b>A. Mandatory requirement (15 credit hour)</b>								
<input type="checkbox"/>	<input type="checkbox"/>	0420101	Military Sciences	3	3	0		1/2
<input type="checkbox"/>	<input type="checkbox"/>	0420111	Arabic Language (1)	3	3	0	Remedial Arabic Language	1/1
<input type="checkbox"/>	<input type="checkbox"/>	0420121	English Language (1)	3	3	0	Remedial English Language	1/2
<input type="checkbox"/>	<input type="checkbox"/>	0420151	National Education	3	3	0		1/1
<input type="checkbox"/>	<input type="checkbox"/>	0420171	Life Skills	3	3	0		1/1
<b>B. Electives (12 credit hours, minimum 3 credits from each field)</b>								
<b>Field I. Humanitarian courses</b>								
<input type="checkbox"/>	<input type="checkbox"/>	0420103	History of Jerusalem	3	3	0		1/2
<input type="checkbox"/>	<input type="checkbox"/>	0420112	Islamic Culture	3	3	0		2/2
<input type="checkbox"/>	<input type="checkbox"/>	0420131	Principles of Education	3	3	0		1/2
<input type="checkbox"/>	<input type="checkbox"/>	0420134	Sport and Health	3	2	2		2/2
<input type="checkbox"/>	<input type="checkbox"/>	0420142	Human Civilization	3	3	0		1/2
<input type="checkbox"/>	<input type="checkbox"/>	0420152	Introduction to Sociology	3	3			2/2
<input type="checkbox"/>	<input type="checkbox"/>	0501100	Innovation and Entrepreneurship in Business	3	3	0		2/2
<input type="checkbox"/>	<input type="checkbox"/>	0601102	Law in Our Life	3	3	0		1/2
<b>Field II. Scientific course</b>								
<input type="checkbox"/>	<input type="checkbox"/>	0120111	Information Technology and Society	3	3	0		1/2
<input type="checkbox"/>	<input type="checkbox"/>	0120153	Medicinal Plants	3	3	0		1/2
<input type="checkbox"/>	<input type="checkbox"/>	0301101	First Aid	3	3	0		1/2
<input type="checkbox"/>	<input type="checkbox"/>	0301102	Fundamental of Nutrition	3	3	0		2/2
<input type="checkbox"/>	<input type="checkbox"/>	0906100	Principles of Energy Science	3	3	0		2/2

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**Second: Faculty Requirements (21) credit hours**

Student's information		Course number	Course title	Credit Hours	Theory Hours	Practical Hours	Prerequisite Co-requisite	Advertisement Plan
Registered	passed							Semester/year
<input type="checkbox"/>	<input type="checkbox"/>	0120117	Introduction to Information Technology	3	3	0	*Remedial computer skills	1/1
<input type="checkbox"/>	<input type="checkbox"/>	0120126	Principles of Mathematics and Statistics	3	3	0		1/1
<input type="checkbox"/>	<input type="checkbox"/>	0120110	Principles of Programming	3	2	2	Introduction to Information Technology	1/2
<input type="checkbox"/>	<input type="checkbox"/>	0120118	Professional Skills for Scientific Faculties	3	3	0		1/2
<input type="checkbox"/>	<input type="checkbox"/>	0120261	Web Design	3	2	2	Principles of Programming	
<input type="checkbox"/>	<input type="checkbox"/>	0120127	Linear Algebra	3	3	0	Principles of Calculus and Statistics	2/1
<input type="checkbox"/>	<input type="checkbox"/>	0120128	Numerical Analysis	3	3	0	Principles of Calculus and Statistics	3/2

**Third: Major requirements (82) credit hours**

**A. Mandatory Major requirements (30) credit hours**

<input type="checkbox"/>	<input type="checkbox"/>	0112111	Discrete Mathematics	3	3	0	Introduction to Information Technology	1/2
<input type="checkbox"/>	<input type="checkbox"/>	0112231	Digital Logic Design	3	3	0	Discrete Mathematics	2/1
<input type="checkbox"/>	<input type="checkbox"/>	0112221	Object Oriented Programming	3	2	2	Principles of Programming	2/1
<input type="checkbox"/>	<input type="checkbox"/>	0112212	Data Structure	3	3	0	Object Oriented Programming	2/2
<input type="checkbox"/>	<input type="checkbox"/>	0112232	Computer Organization and Design	3	3	0	Digital Logic Design	2/2
<input type="checkbox"/>	<input type="checkbox"/>	0112313	Algorithms	3	3	0	Data Structure	3/1
<input type="checkbox"/>	<input type="checkbox"/>	0112322	Visual Programming	3	2	2	Database (1)	3/1
<input type="checkbox"/>	<input type="checkbox"/>	0112323	Web Applications Programming	3	2	2	Web Design	3/1
<input type="checkbox"/>	<input type="checkbox"/>	0112333	Operating Systems	3	3	0	Computer Organization and Design	3/2
<input type="checkbox"/>	<input type="checkbox"/>	0112434	Embedded Systems	3	3	0	Operating Systems	4/1

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B. Mandatory Minor Requirements (31) Credit Hours								
<input type="checkbox"/>	<input type="checkbox"/>	0112251	Database (1)	3	2	2	Object Oriented Programming	2/2
<input type="checkbox"/>	<input type="checkbox"/>	0112214	Computational Theory	3	3	0	Discrete Mathematics	2/2
<input type="checkbox"/>	<input type="checkbox"/>	0112334	Computer Architecture	3	3	0	Computer Organization and Design	3/1
<input type="checkbox"/>	<input type="checkbox"/>	0112353	Systems Analysis and Design	3	3	0	Database (1)	3/2
<input type="checkbox"/>	<input type="checkbox"/>	0112342	Data Communications and Security	3	3	0	Computer Networks	3/2
<input type="checkbox"/>	<input type="checkbox"/>	0112325	Programming Database Systems	3	2	2	Database (1)	3/2
<input type="checkbox"/>	<input type="checkbox"/>	0112424	Mobile Applications Programming	3	2	2	Visual Programming	4/1
<input type="checkbox"/>	<input type="checkbox"/>	0112433	Special Programming Language	3	2	2	Visual Programming	4/2
<input type="checkbox"/>	<input type="checkbox"/>	0112471	Preparing and Documenting Computerized Projects	1	0	2	Department Approval	4/1
<input type="checkbox"/>	<input type="checkbox"/>	0112415	Artificial Intelligence	3	3	0	Algorithms	4/2
<input type="checkbox"/>	<input type="checkbox"/>	0112472	Project	3	3	0	Department Approval	4/2
C. Major supporting requirements (12) credit hours								
<input type="checkbox"/>	<input type="checkbox"/>	0114251	Software Engineering Principles	3	3	0	Introduction to Information Technology	2/1
<input type="checkbox"/>	<input type="checkbox"/>	0122141	Computer Networks	3	3	0	Introduction to Information Technology	2/2
<input type="checkbox"/>	<input type="checkbox"/>	0113353	Information Security	3	3	0	Algorithms	3/2
<input type="checkbox"/>	<input type="checkbox"/>	0122343	Networks Programming	3	2	2	Visual Programming	4/1
D. Major electives (9) credit hours								
<input type="checkbox"/>	<input type="checkbox"/>	0112384	Multimedia Tools	3	2	2	Object Oriented Programming	3/2
<input type="checkbox"/>	<input type="checkbox"/>	0112462	Computer Graphics	3	2	2	Linear Algebra	3/2
<input type="checkbox"/>	<input type="checkbox"/>	0112352	Database (2)	3	2	2	Database (1)	3/2
<input type="checkbox"/>	<input type="checkbox"/>	0112461	Image Processing	3	2	2	Linear Algebra	4/1
<input type="checkbox"/>	<input type="checkbox"/>	0112456	Information Systems Development	3	2	2	Systems Analysis and Design	4/1
<input type="checkbox"/>	<input type="checkbox"/>	0112482	Special Topics in CS (1)	3	2	2	Department Approval	4/1
<input type="checkbox"/>	<input type="checkbox"/>	0112435	Internet of Things	3	3	0	Data Communications and	4/2

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							Security + Visual Programmi ng	
<input type="checkbox"/>	<input type="checkbox"/>	0112483	Special Topics in CS (2)	3	2	2	Department Approval	4/2
<input type="checkbox"/>	<input type="checkbox"/>	0112430	Operational Research	3	3	0	Linear Algebra	4/2

**Fourth: free electives (3) Credit Hours**

(Student may choose any course from any course plan at the university unless the student had passed it previously)

❖ Co-requisite

**Courses Given to Other Majors)**

Course number	Course title	Credit hours	Type of requirement (University Requirements, Faculty Requirements, Supporting Requirements)
0112231	Digital Logic Design	3	Supporting Requirements for Computer Information Technology/Computer Information Technology
0112333	Operating Systems	3	Supporting Requirements for Software Engineering/Software Engineering
0112251	Database (1)	3	Supporting Requirements for Computer Science/Computer Networks & Computer Science/ Multimedia Systems
0112111	Discrete Mathematics	3	Mandatory Major Requirements for Computer Science Family .
0112231	Digital Logic Design	3	
0112221	Object Oriented Programming	3	
0112212	Data Structure	3	
0112232	Computer Organization and Design	3	
0112313	Algorithms	3	
0112322	Visual Programming	3	
0112323	Web Applications Programing	3	
0112333	Operating Systems	3	
0112434	Embedded Systems	3	