

ES-Ticket System

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Technological development has become very fast and effective in recent times.

As there is a large interaction between the human and computer, which has become now included in all areas of life and helps people in carrying out their daily business or any other activity with ease and less time as possible.

And technological development is still going on and looking for new people and can benefit from the best image, technology has entered in the various aspects of life. In medicine and scientific research, industries and even military sector.

I. INTRODUCTION

With the development of sport in the Arab world, problems have arisen in the infrastructure of sports facilities and techniques used in the management of these facilities. Since we are in the era of information technology, any problem you are looking for a solution to the use of information technology.

Our search for a solution to the problems facing the sport in Jordan, and we are devoted to the problems of football and its facilities, as we have a solution to most of the problems experienced by both in terms of organizational structure, administrative and even in terms of marketing.

In our project, we will try to find solutions to the problems facing the management of football stadiums, clubs, audience and that is our part as students in the field of information technology to find solutions to such problems.

So we will convert the traditional system for the management of football stadiums to the electronic system, which reduces problems for workers in football stadiums and football clubs and football audience.

We will enable our management in the football stadiums of the organization of stadium in terms of reception games, clubs, audience in a flexible and easily without conflicts of dates, so that coordination with the Football Association in scheduling games and is included on the site of each stadium and the fan reserve the ticket for the match through the same website. The system will also organize sub-stadiums (training) of the main stadium, which are booked by clubs and organize the available times for reserve and the cost of reserve and are reserve the same location.

II. ES-TICKET APPLICATION

In this section, we present a brief introduction of the Es-Ticket technique and an evaluation of existing implementations.

A. ES-Ticket Application

We have built a system to help the Jordanian Union football to coordinate and improve the level of this game and to facilitate follow up on these matches by audiences love for this sport.

The organization hosting the matches on the stadium, where matches are scheduled in advance and if there is modified is notified customers that it's using our website or by email, This system enables customers to book tickets through the website.

Where customers can book tickets before the date of the game sufficient time, and thus limits the traffic in the places selling tickets, at the gates of stadiums.

This system will solve the problem of increasing the price tickets by persons authorized third parties for the sale of tickets, where we will be using the magnetic card, which prevents their use only by authorized persons.

This system will find accurate statistics every match and every championship, in terms of the number of the audience each match and the total number of audience in every championship. And the financial revenues generated from the sale of tickets.

This system is the organization of training stadiums reservations, which will be available to determine the times of the reservations, and provide information on the state of the stadium, whether it is busy or available.

Some of the most important things that the system provides in particular:

- **Manage Championship :**
Football Union can enter through the system to control all tournaments at the local or international by modifying their properties or add

new tournament and determine who is responsible for them.

- **Management stadiums :**
Union football can through this system of local Management stadiums and determines the quality and capacity of clubs and stadiums assigned to them.
- **Marketing Management:**
Union football can through this system that manages the process of marketing and promotion of sale of tickets for each match, Administration can also determine the price of the ticket and get rid of the black market when selling tickets.

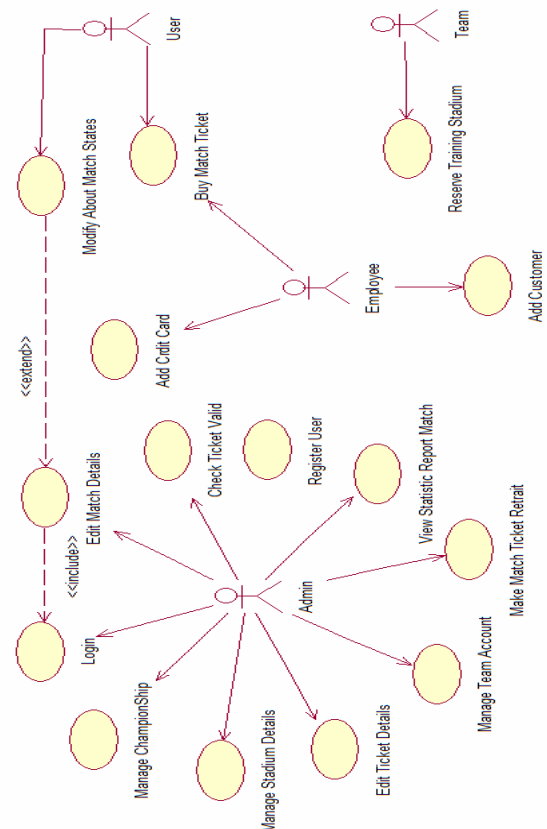


- **Scheduling times of matches :**
Union football can through this system that the management and re-scheduling Match and the organization of appointments depends on the established tournaments during the year to ensure that conflicting with each.
- **Management clubs :**
Union football can through this system to deal with all clubs participating local and international tournaments and communicate with them with ease.

- **Management customers :**
 Union football can through this system to deal with consumers and communicate with the minall that is new.
- **Locatethe seat :**
 This system enables the consumer (fan) to determine where it wants to sit inside the stadium when attending to watch the match with ease, where the sets and the degree to which he wants to sit in.
- **Online reservation :**
 Of the most important this system is provided by the user the possibility of online reservation of the ticket before the game well enough, which saves time and effort and a lot of suffering suffered the consumer before every Match.
- **Reservestadiums :**
 The system provides for Club information about training stadiums, where clubs from booking of the stadium and Training on it without conflict with the dates of other clubs
- **Magnetic cards :**
 In this system was used magnetic cards by which payment to reserve a ticket, and all of these cards have a number of its own is not repeated is to identify the owner of this card from which.
- **Correct Statistics :**
 At the end of each game is to give statistics on the game in terms of the public and the capacity of the stadium, and in the traditional system is to give the statistical an approximation and not true to the lack of the ways that lead to reach the right result, and through this system is to give accurate statistics for

the number of ticket buyers and the number of attendees match. The current capacity of the stadium.

III. WEB APPLICATION



Check Balance	Customer	Card Details	Check Balance	View Balance	Customer
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Table2 Event Table (Customer)

Event	Source	Trigger	Use Case	Response	Destination
Login	Admin	User name & password	Log in	Valid or Not Valid	Admin
Notification about Match Status	Admin	Match Details	View Notification About Match	View Report	Admin
Check Valid Ticket	Admin	Ticket Details	Check Ticket Valid	Valid Ticket Or Not Valid	Admin
Edit Match Details	Admin	Match Details	Edit Match Details	Success Or Not	Admin
View Statistic Report About Match Stadium	Admin	Match Details	Make Statistic Report About Match	View Report	Admin
Manage Stadium Details	Admin	Stadium Details	Manage Stadium Details	Success Or Not	Admin
Edit Ticket Details	Admin	Ticket Details	Edit Ticket Details	Success Or Not	Admin
Manage Championship	Admin	Championship Details	Manage Championship	Success Or Not	Admin
Make retreat for match ticket	Admin	Match Details, Ticket Details	Make Retreat	Return winner Ticket	Admin
Manage Team	Admin	Team Details	Manage Team	Success Or Not	Admin
Buy Match Ticket	Admin	Match Details, credit Number	Buy Match Ticket	Success Or Not	Admin
Reserve Training Stadium	Admin	Training Details	Reserve Training Stadium	Available or Not	Admin

Table 1 Event Table (Admin)

Event	Sources	Trigger	Use Case	Response	Destination
Login	Customer	User name & Password	Log in	Valid or Not Valid	Customer
Buy Match Ticket	Customer	Match Details, Card Number	Buy Match Ticket	Success Or Not	Customer

❖ **Management Ticket**❖ **Management Magnetic card****Table 3 Event Table (Employee)**

Event	Source	Trigger	Use Case	Response
Login	Team	User name & Password	Log in	Valid or Not Valid
Reserve Training Schedule	Team	Training Schedule Details	Add Training Schedule	Success Or Not

Table 4 Event Table (Team)

Event	Source	Trigger	Use Case	Response
Login	Employee	User name & Password	Log in	Valid or Not Valid
Buy Match Ticket	Employee	Match Details, Card Number	Buy Match Ticket	Success Or Not
Check Balance	Employee	Card Details	Check Balance	View Balance
Add Customer Credit Card	Employee	Customer Details And Card Details	Add	Success Or Not

- **Team**

Users of the system:

- **Admin:**

- ❖ Managing users.
 - Customer
 - Employee
 - Team
- ❖ Login.
- ❖ Change password.
- ❖ Management System Part
 - Championship
 - Stadium
 - Team
 - Match
 - Ticket
 - Training Stadium
- ❖ View Statistic Report About Match Stadium
- ❖ Check Match status.
 - Show number of customer.
 - Show number of ticket buy.

- **Employee**

- ❖ **Management Customer**

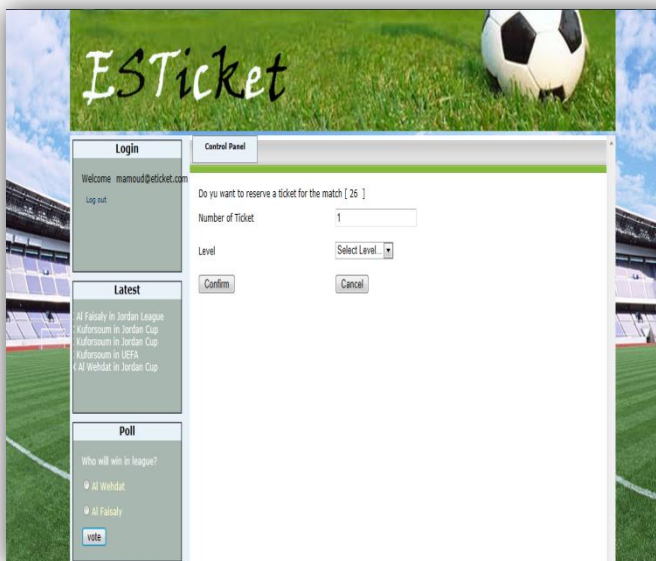
❖ **Reserve Training Stadium**

- **Customer:**

- ❖ Login.
- ❖ Change password.
- ❖ Update personal information.
- ❖ Reserve Ticket

The Website Interface**Homepage**

The main page of ES-Ticket system that contain all Match that user can buy ticket for it using this system also contain log in page that enable active user access to their page as show as flow figure.



How the system works:

The process of booking tickets online, but to be paid must be the use of electronic payment Like:-

- Visa Card
- Master Card



Visa Card

But a new step in this system that we have done magnetic cards bearing a serial number to symbolize a certain format.



Magnetic Card

to get this card from the places of sale allocated to it, where the user fills out a registration form containing the required data for, and submit it to the employee working with the management of the Union League and then return to register a new user and then exchange magnetic card automatically for him.

Where the recharge of this card the amount intended by the user, it is worth mentioning that it was illegal for

any person entering stadium that was not the holder of this card.



Recharge balance

After getting the magnetic card, the user can access to the website dedicated to the sale of match tickets with ease. With the spread of the Internet widely among members of the community, the user enters a user name and password of its own, to be transferred automatically to the main page allocated to it.

facilitate the process of selecting the place you want to sit in it and these divisions:

- ❖ Gold Right
- ❖ Gold Left
- ❖ Silver Right
- ❖ Silver Left
- ❖ Bronze Right
- ❖ Bronze Left



Stadium Level

- Choose the desired location within the stands of the stadium
- access to the history of the use of the card
- Easy access to reservations available for the user card.



Home Page (User)

When the user selects his destination (the match they want) what it is only a click on the link to buy the ticket at the bottom of each match and the pressure on him to be transported automatically to the ticket reservation page.

Here the user enters the PIN of the card carried

- ✓ It is the things available to the user: -
 - access to match available to him after today's date
 - the possibility of booking the match that he wanted:-

Where the stadium was divided into subdivisions to

And choose the degree to which he wants to

sit in, and then the user to complete

the booking process.

The balanced was enough inside the card will be the booking process, and otherwise it will show a

message explaining the failure of the booking process.



Card Reader



Mobile Message

Future work

There are some processes that we hope to add it to our system to enhance it work and these are :

- Using third party (visa, master card) for online card charge.



Online Payment

- Send message to ticket owner if match status change (match delay, cancel) or if he win in retreat



➤ **Numbered Seat.**



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