

QF01/0408-4.0E	Course Plan for Bachelor program - Study Plan Development and Updating Procedures/ Department
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Study plan No.	2021/2022		University Specialization		Software Engineering
Course No.	0114324		Course name		Web Application Development
Credit Hours	3		Prerequisite Co-requisite		Web Design
Course type	<input type="checkbox"/> MANDATORY UNIVERSITY REQUIREMENT	<input type="checkbox"/> UNIVERSITY ELECTIVE REQUIREMENTS	<input type="checkbox"/> FACULTY MANDATORY REQUIREMENT	<input type="checkbox"/> Support course family requirements √	<input type="checkbox"/> Mandatory requirements <input type="checkbox"/> Elective requirements
Teaching style	<input type="checkbox"/> Full online learning		<input type="checkbox"/> Blended learning		<input type="checkbox"/> Traditional learning √
Teaching model	<input type="checkbox"/> 2Synchronous: 1asynchronous		<input type="checkbox"/> 2 face to face : 1synchronous		<input type="checkbox"/> 3 Traditional √

Faculty member and study divisions information (to be filled in each semester by the subject instructor)

Name	Academic rank	Office No.	Phone No.	E-mail	
Division number	Time	Place	Number of students	Teaching style	Approved model

Brief description

This course will cover the following topics in ASP.NET Core 3.1: The introduction of ASP.NET Core 3.1 with MVC 3 , Model , View and Controller (MVC) pattern design, HTML helper and HTML tags, working with controller , working with View and razor code , transferring data between Controllers and Views , Model Binding , Validation in both client and server side , SQL server database , CRUD in ASP.NET Core MVC , Authentication and Authorization
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Learning resources

Course book information (Title, author, date of issue, publisher ... etc)	Mary Delamater, Joel Murach. "Murach's ASP.NET Core MVC (Paperback)". Mike Murach & Associate, Inc; (2020)				
Supportive learning resources (Books, databases, periodicals, software, applications, others)	1- Mark J. Price. "C# 9 and .NET 5 – Modern Cross-Platform Development: Build intelligent apps, websites, and services with Blazor, ASP.NET Core, and Entity Framework Core using Visual Studio Code, 5th Edition". Birmingham-Mumbai/PackT; (2020) 2- Adam Freeman. "Pro ASP.NET Core MVC 2 (7 Edition)". Apress; (2017)				
Supporting websites	None				
The physical environment for teaching	<input type="checkbox"/> Class room	<input type="checkbox"/> Labs √	<input type="checkbox"/> Virtual educational platform	<input type="checkbox"/> Others	
Necessary equipment and software	Visual Studio 2019 & SQL Server 2017				

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Supporting people with special needs	
For technical support	E-learning Center and Computer Center Department

Course learning outcomes (S= Skills, C= Competences K= Knowledge.)

No.	Course learning outcomes	The associated program learning output code
Knowledge		
K1	Understanding the benefits of MVC design over traditional ASP.NET Web Forms.	MK4
K2	Acquiring sufficient knowledge on role of Model, View and Controller in integrating them to develop complete web application	MK4
K3	Learn how to reuse code rendering HTML using custom HTML Helper methods and Tag Helpers	MK4
K4	Understanding and applying validation framework for both client and server validations.	MK4
K5	Access databases and performing CRUD operations using LINQ and Entity Framework and implement security in ASP.Net Core applications.	MK4
Skills		
S1	An ability to analyze, design, implement, apply, maintain, and manage the web Application.	MS1
S2	An ability to use the Microsoft techniques and select an appropriate technology to use to develop any given web application.	MS3
Competences		
C1	Ability to develop web application systems in one or more significant application domains.	MC2
C2	An ability to communicate with, and learn from, experts from different domains related to web applications throughout their careers.	MC3

Mechanisms for direct evaluation of learning outcomes

Type of assessment / learning style	Fully electronic learning	Blended learning	Traditional Learning (Theory Learning)	Traditional Learning (Practical Learning)
Midterm exam	30%	30%	40%	30%
Participation / practical applications	0	0	10%	30%
Asynchronous interactive activities	30%	30%	0	0
Final exam	40%	40%	50%	40%

Note: Asynchronous interactive activities are activities, tasks, projects, assignments, research, studies, projects, work within student groups ... etc, which the student carries out on his own, through the virtual platform without a direct encounter with the subject teacher.

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Schedule of simultaneous / face-to-face encounters and their topics

Week	Subject	learning style*	Reference **
1	Chapter 1: An introduction to web programming with 4-30 ASP.NET Core programming	Lecture	Textbook 1 Page: 4-30
2	Chapter 2: How to develop a single-page MVC application	Lecture	Textbook 1 Page: 38 – 74
3	Chapter 6: How to work with controllers and routing	Lecture	Textbook 1 Page: 198 – 216
4	Chapter 7: How to work with Razor View	Lecture	Textbook 1 Page: 228 – 270
5	Chapter 8: How to transfer data from controllers	Lecture	Textbook 1 Page: 280- 302
6	Chapter 9: How to work with session state and Cookies	Lecture	Textbook 1 Page: 332-350
7	Chapter 10: How to work with model binding	Lecture	Textbook 1 Page: 360 – 366
8	Chapter 10: How to work with model binding	Lecture	Textbook 1 Page: 366 – 376
9	Chapter 11: How to use validate data	Lecture	Textbook 1 Page: 398 – 420
10	Chapter 12: How to use EF Core	Lecture	Textbook 1 Page: 450 – 455
11	Chapter 12: How to use EF Core	Lecture	Textbook 1 Page: 455 – 460
12	Chapter 16 How to authenticate and authorize users	Lecture	Textbook 1 Page: 697 – 700
13	Chapter 13: the bookstore website (Implementation)	Lecture	Textbook 1 Page: 496- 530
14	Chapter 13: the bookstore website (Implementation)	Lecture	Textbook 1 Page: 496- 530
15	Chapter 13: the bookstore website (Implementation)	Lecture	Textbook 1 Page: 496- 530
16	Final Exam		

* Learning styles: Lecture, flipped learning, learning through projects, learning through problem solving, participatory learning ... etc.

** Reference: Pages in a book, database, recorded lecture, content on the e-learning platform, video, website ... etc.

Schedule of asynchronous interactive activities (in the case of e-learning and blended learning)

Week	Task / activity	Reference	Expected results
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