

جامعة الزيتونية الأردنية

Al-Zaytoonah University of Jordan كلية العلوم وتكنولوجيا المعلومات Faculty of Science and Information Technology



" عراقة وجودة" "Tradition and Quality"

OF01/040	8-4.0E

Course Plan for Bachelor program - Study Plan Development and Updating Procedures/ Artificial Intelligence Department

Study plan No.	2021/2022		University Specialization		Cybersecurity	
Course No.	0125220		Course name		Internet Application Programming	
Credit Hours	3 hours		Prerequisite Co-requisite		Principles of Programming	
Course type	☐ MANDATORY UNIVERSITY REQUIREMEN T	□ UNIVERSITY ELECTIVE REQUIREMEN TS	□ FACULTY MANDATORY REQUIREME NT	☐ Suppor t course family require ments	Mandatory requirements	☐ Elective requirem ents
Teaching style	☐ Full online learning		☐ Blended learning		☑ Traditional learning	
Teaching model	☐ 2 Synchronous: 1asynchronous		☐ 2 face to face : 1synchronous		☑ 3 Traditional	
	_	_		_		

Faculty member and study divisions' information (to be filled in each semester by the subject instructor)

Name	Academic rank	Office No.	Phone No.	E-mail	
To be filled by the					
instructor					
Division number	Time	Place	Number of students	Teaching style	Approved model
To be filled by the instructor					
mstructor					

Brief description

This course provides the students with important components of HTML5, teaching students how to add images, hyperlinks, lists, video, audio and forms to web pages. Further, this course provides an overview of CSS3 and JavaScript, which facilitate disciplined approach to designing computer programs that enhance the functionality and appearance of Web pages.

Learning resources

Learning resources					
Course book information	H. Deitel, P. Deitel ar	nd T. Nieto: "INTERN	VET & World Wide We	b How To Program",	
(Title, author, date of issue,	Prentice Hall 5th edition	Prentice Hall 5 th edition (2011)			
publisher etc)					
Supportive learning resources	1. Ben Frain, Responsive Web Design with HTML5 and CSS3, Packt Publishing -				
(Books, databases,	ebooks Account;	2 edition (September 1	, 2015)		
periodicals, software,	2. Terry Felke-Mor	ris, Web Developme	ent and Design Found	lations with HTML5,	
applications, others)	Pearson; 6 edition	(February 27, 2012)			
	3. Jon Duckett, JavaScript and JQuery: Interactive Front-End Web Development, Wiley;				
	1 edition (June 30	, 2014)			
	Eric A. Meyer, Estelle Weyl, CSS: The Definitive Guide: Visual Presentation for the				
	Web, O'Reilly Media; 4 edition (November 9, 2017)				
Supporting websites	https://www.w3school	ls.com/			
The physical environment for	☑ Class room	□ labs	☐ Virtual	□ Others	
teaching			educational		
	platform				
Necessary equipment and	- Adobe Dreamweaver 2021				
software	- Sublime Text 4				
Supporting people with					



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special needs	
For technical support	

Course learning outcomes (S = Skills, C= Competences K= Knowledge,)

No.	Course learning outcomes	The associated program
		learning output code
	Knowledge	
K1	Understanding the evolution of the Internet and the World Wide Web.	MK2
K2	Understanding important components of HTML5 documents.	MK2
K3	Understanding a website's appearance with style sheets.	MK2
K4	Understanding and applying JavaScript programs.	MK2
	Skills	
S1	Knowledge of the structure and model of the Web Pages.	MS2
S2	Knowledge the interactive Front-End Web Development.	MS2
S3	Develop Web and Design using HTML5, CSS and JavaScript.	MS2
	Competences	
C1	The ability to using the important components of HTML5 documents.	MC1
C2	Applying a style sheet to give all the pages of a website the same look and feel.	MC1
C3	Using JavaScript statements.	MC1

Mechanisms for direct evaluation of learning outcomes

Type of assessment / learning style	Fully electronic learning	Blended learning	Traditional Learning (Theory Learning)	Traditional Learning (Practical Learning)
First exam	0	0	%20	0
Second / midterm exam	%30	%30	%20	30%
Participation / practical applications	0	0	10	30%
Asynchronous interactive activities	%30	%30	0	0
final exam	%40	%40	%50	40%

Note: Asynchronous interactive activities are activities, tasks, projects, assignments, research, studies, projects, and work within student groups ... etc, which the student carries out on his own, through the virtual platform without a direct encounter with the subject teacher.

Schedule of simultaneous / face-to-face encounters and their topics

Week	Subject	learning style*	Reference **
1	Introduction to Internet	Lectures	37 - 49
	• Introduction to HTML5		
	Introduction		
	Editing HTML5		
	 First HTML5 Example 		
	– Headings		
	Linking		
	– Images		
	Alt Attribute		
	 Using Images as Hyperlinks 		



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	- Sr	pecial Characters and Horizontal Rules		
2	-	ideo	Lectures	51-54
		udio		
	– Li	sts		
	- Ta	ables part 1		
		xercises		
3	- Ta	ables part 2	Lectures	58-69
	- Fo	orms		
4		ew HTML5 Form Input Types	Lectures	77-87
		put and Data list Elements and Autocomplete Attribute		87-90
5	_	-Structure Elements	Lectures	90 - 98
		eader Element		
		av Element		
		immary Element and Details Element		
		ext Mark Element		
		iv Element	I a strong s	106-122
6		duction to Cascading Style Sheets (CSS):	Lectures	100-122
		troduction		
		line Styles		
		mbedded Style Sheets		
		onflicting Styles		
		nking External Style Sheets		
		ositioning Elements: Absolute Positioning, Z-Index		
		ositioning Elements: Relative Positioning, Span ackgrounds		
		ement Dimensions		
	_ L1	ement Dimensions		
7	- Bo	ox Model and Text Flow	Lectures	123 - 145
	- M	edia Types and Media Queries		
		rop-Down Menus		
	- Te	ext Shadows		
	- Ro	ounded Corners		
	- Co	olor		
	- Bo	ox Shadows		
	Midterm	Exam (30%)		
8		Script: Introduction to Scripting	Lectures	148-177
		troduction		
		our First Script: Displaying A Line of Text with		
		vascript in A Web Page		
		odifying Your First Script		
0		g User Input With Prompt Dialogs	Total	105 202
9		dding Integers	Lectures	185-202
		rithmetic		
	– De	ecision Making: Equality and Relational Operators		



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	Atunciai	Intelligence Department			
10	JavaScript: Control Statements	Lectures	214-268		
	 Control Statements 				
	 If Selection Statement 				
	 IfElse Selection Statement 				
	While Repetition Statement				
11	• JavaScript: Functions	Lectures			
	 Program Modules in Javascript 				
	 Function Definitions 				
12	• JavaScript: Arrays	Lectures			
	 Declaring and Allocating Arrays 				
	 Examples using Arrays 		324 - 347		
	 Creating, Initializing and Growing Arr 	ays			
	 Initializing Arrays with Initializer Lists 	S			
13	JavaScript: Objects	Lectures			
	String Object		360 - 377		
	 Date Object 				
14	JavaScript Event Handling	Lectures	22 - 436		
	Load Event				
	 Event Mouse Move and The Event Object 	ject			
	 Rollovers with Mouse over and Mouse 	out			
	 Form Processing with Focus and Blur 				
	 More Form Processing with Submit an 	d reset	444		
	 Onchange Event 		777		
	 OnClick Event/on Double Click Event 				
	 Introduction to canvas 				
15	• Document Object Model (DOM):	Lectures	395 – 413		
	 Objects and Collections 				
	Introduction				
	 Modeling A Document: DOM Nodes a 	and Trees			
	 Traversing and Modifying A DOM Tree 				
	 DOM Collections 				
	Dynamic Styles				
	 Using A Timer and Dynamic Styles To 	Create Animated			
	Effects				

^{*} Learning styles: Lecture, flipped learning, learning through projects, learning through problem solving, participatory learning ... etc.

Final Exam

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participatory learning ... etc.

** Reference: Pages in a book, database, recorded lecture, content on the e-learning platform, video, website ... etc.